

ODYSSEY OF THE MIND 2018-19

East Greenbush Central School District

Can you think of anyone who fits any of these descriptions . . .

- the talented student that is “naturally” creative;
- the student whose talents require nurturing;
- the student who does not think of herself as creative, but feels she is “different” than her peers;
- or the student with untapped potential but no outlet for it to thrive?

The Odyssey of the Mind program is based on the premise that creativity can be taught. Odyssey of the Mind provides that outlet in an environment where almost every type of student will thrive.

We are looking for students and coaches (parents, guardians, volunteers) to form teams for this year’s Odyssey of the Mind program. If you or someone you know is interested in knowing more or would like to be involved, please email Julie Adadjo at

EastGreenbushOOTM@gmail.com

DEADLINE TO RESPOND IS 10/17/18!!

FREE COACH TRAINING IS PROVIDED FOR ANYONE INTERESTED IN FORMING A TEAM

What is Odyssey of the Mind?

Odyssey of the Mind is a creative problem-solving competition for students of all ages. Teams of students select a problem, create a solution, then present their solution in a competition against other teams in the same problem and division. Here are some of the basics of participation:

- Students work in teams of up to seven members under the guidance of an adult coach.
- Teams spend weeks or months, at their own pace, creating solutions to long-term problems.
- Team members come up with *all the ideas* for their solution and *do all the work* themselves. Coaches may help teach skills and educate the team on ways of approaching the problem and of evaluating their solution.
- Teams present their long-term problem solution in competition, along with a spontaneous problem to solve on site.

Why Odyssey of the Mind?

- Odyssey of the Mind is an international creative problem-solving program that engages students in their learning by allowing their knowledge and ideas to come to life in an exciting, productive environment.
- Participants build self-confidence, develop life skills, create new friendships, and are able to recognize and explore their true potential.
- OotM proves that students can have fun while they learn.

***Information presented here is quoted from the website www.odysseyofthemind.com*