



## CHS PHYSICAL EDUCATION DAILY GRADING RUBRIC



	5-EXEMPLARY	4=CONSISTENT	3=INCONSISTENT	2=POOR	1=UNACCEPTABLE
BEHAVIOR (1)	<i>Models exemplary behavior and a positive attitude, shows respect for others and always follows classroom rules.</i>	<i>Consistently follows classroom rules, displays a good attitude, displays cooperation, works hard, has respect for self and others.</i>	<i>Inconsistently follows rules, plays well and demonstrates satisfactory attitude only when being observed.</i>	<i>Rarely follows classroom rules, uncooperative, bends rules to suit oneself and displays frustration inappropriately.</i>	<i>Does not follow rules, complains, concern only for oneself, behavior negatively interferes with others learning.</i>
EFFORT (2)	<i>High level of participation, self motivated, encourages others, demonstrates a desire to improve personal fitness and always contributes to team play.</i>	<i>Consistent daily effort, good level of participation, maintains personal fitness and often contributes to team play.</i>	<i>Needs some reminders to participate, contributes little to team play and takes limited action to improve personal fitness.</i>	<i>Needs many reminders to stay on task, no movement during activity, makes excuses for inactivity, socializing interferes with participation, takes no action toward personal fitness and has minimal contribution to team play.</i>	<i>Avoids participation, inappropriate socialization, off task even with reminders, interferes with others learning, refusal to take action toward personal fitness and has a negative impact on team play.</i>
AFFECTIVE (1)	<i>Respectful of classmates and teachers, helps others when needed without prompting, holds others accountable for positive and fair game play, treats equipment with care and models self-control.</i>	<i>Supportive of classmates and teachers, follows directions, active listener, follows safety rules, treats equipment with care, stays on task during activity, exhibits positive and fair game play.</i>	<i>Needs some reminders to be respectful of classmates and teachers, to follow directions and safety rules, to use equipment appropriately, to stay on task during activity and to exhibit positive and fair game play.</i>	<i>Needs constant reminders to stay on task, to listen and follow directions, to not argue with others, to speak and act respectfully with others and to exhibit positive and fair gameplay.</i>	<i>Interrupts teacher, asks inappropriate questions, abuses equipment, displays disrespectful behavior most of the time, poses a safety concern to self and others, refuses to stay on task and does not exhibit positive and fair game play.</i>
PSYCHOMOTOR (1)	<i>Skill: Demonstrates an understanding of skill and strategies, excellent knowledge of safety and game rules, boundaries, scoring and concepts.</i>	<i>Skill: Deomonsrates fundamental skill and strategies, good knowledge of skill, games rules, boundaries, scoring and concepts with ease.</i>	<i>Skill: Demonstrates limited knowledge of skill, performs most skills at introductory levle, limited level of understanding of rules, boundaries, scoring and concepts.</i>	<i>Skill: Inadequate skills with little or no development, poor understanding of rules, boundaries, scoring, strategies and concepts.</i>	<i>Skill: Refuses to attempt skill or participate in skill development, inability to demonstrate knowledge of rules, boundaries, scoring, strategies and concepts.</i>
%	5=100%, 4.8=95%, 4.6=92%	4.5=90%, 4.3=86%, 4=80%	3.5=70%, 3=60%	2=40%	1=20%